

**Test System Weekly  
See Watch ~Test**

**Part**

**Points**

**1.**

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**2.**

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**3.**

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**4.**

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**5.**

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**6.**

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**7.**

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**8.**

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**Turn System Off**

Enter your passcode to turn the system off and silence alarms.

**Turn System All On**

Press **9**

Exit Delay begins

If **Error Tone** sounds, see *Bypass Points* on the card below.

**Turn System Part On**

Press **0**

Exit Delay begins

If **Error Tone** sounds, see *Bypass Points* on the card below.

**Turn System All On, No Delay**

Press **9** + **9**

Use No Delay when you're staying home. If **Error Tone** sounds, see *Bypass Points* on the card below.

**Turn System Part On, No Delay**

Press **0** + **0**

Use No Delay when you're staying home. If **Error Tone** sounds, see *Bypass Points* on the card below.

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### **Bypass Points**

An open door or window is an example of a faulted point. Use Bypass to turn the system on with a faulted point.

**1** - Press **9** or **0**

To turn the system **All** or **Part** on. The lights for faulted points wink. The lights for other points are on *solid*. The exit tone begins if there are no faulted points.

**2** - Press the key for the point you want to bypass. For example, if you want to bypass point 5, press the 5 key. The point light goes off. The exit tone starts when all faulted points are bypassed.

If you bypass a point in error, press **Clear** and start over at step 1.

**3** - Exit now or turn the system on with No Delay by pressing **9** or **0** a second time. The **All** or **Part** light winks showing points are bypassed.

**4** - Turning the system off clears all bypassed points.

**On-Off**

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**To Silence an Alarm,  
Enter Your Passcode**

When there is an alarm, the **OK** and point lights (1 to 8) flash. The alarm tone sounds. If you enter your passcode *before* the system dials your alarm company, the alarm is cancelled. The **OK** light stops flashing.

**OK Light Flashing?**

An alarm has been sent to your alarm company. Use *View Alarm Memory* to see which point caused the alarm. Use *Reset System* to reset the **OK** light.

**View Alarm Memory**

Press **4** to enter *Check System* mode. Hold **6** to view alarm memory. Press **Clear** to leave *Check System* .

**Reset System**

Press **3** and **enter your passcode** to reset the system, including fire points. The reset takes about 20 seconds. The **All, Part**, and point lights go off during the reset.

If points do not reset, the **OK** light winks. Call your alarm company for help.

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### **If You Lose Track**

If you are unsure about the status of your system, do the following:

- Check the **On** light.  
If it's lit, your system is on. *Step Outside* is the only function you can perform when the system is on.
- If the system is off, press **Clear** twice to exit any function and start over.

### **Step Outside**

Pressing **Clear** bypasses your entrance doors and sounds the exit tone, when your system is *On with No Delay*. You can exit and re-enter without turning your system off. After you re-enter, press **Clear** to return the system to full protection and silence the tone.

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## **Alarm Silence-Reset**

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### **System Tones**

**Trouble Tone** – A warble tone that is on briefly, then followed by a pause, followed by the warble tone (repeatedly).

**Error Tone** – The same warble tone as the Trouble Tone, but it is not repeated.

**Fire Alarm Tone** – A warble tone that is on for one-second, then briefly off (repeatedly).

**Burglary Alarm Tone** – A constant warble tone.

### **To Silence the TroubleTone, Press Clear**

The trouble tone sounds and the **OK** light winks when there is a system trouble. System troubles are caused by such things as low batteries or faulted detection devices.

The **OK** light stops winking when all troubles are cleared. Use *Check System* to identify trouble conditions.

**If the OK light is off your system is not operational. Call your alarm company.**

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## Check System

Press **4** *then:*

### Trouble - Fire Point

Hold **1** to view points  
On = Trbl, Wink = Bypass

### Trouble - Non-Fire Point

Hold **2** to view points  
On = Trbl, Wink = Bypass

### Power Trouble

Power to system is off.  
Operating on battery.

### Communication Fail

Check telephone line.

### Service Required

Call your alarm company.

### Alarm Memory

Hold **6** to view points

Flash = Alarm  
On = Cancelled Alarm

Turning the system on resets  
alarm memory.

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Check System

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### Watch

When your system is off, it "watches" points you select. For example, you can set your system to wink the point light and sound a tone when a door opens.

### Selecting Watch Tone

- 1 - Press **7**
  - 2 - Enter your passcode.  
(Owner type required)
  - 3 - Press:
    - 1** To wink point light, no tone.
    - 2** wink point light, short tone.
    - 3** wink point light, tone until Clear Key is pressed.
    - 4** wink point light, tone until point clears (door closes). Pressing Clear Key also silences tone.
  - 4 - Press **Clear** after selecting watch tone.
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### Selecting Watch Points

To select points to watch:

1 - Press **8**

2 - Lights come on to indicate watched points.

**You cannot “watch” fire points.** They are always on.

3 - Enter your passcode.  
(Owner type required)

4 - Press **1** to **8**  
to select and deselect points.  
Key 1 for Point 1 and so on.

To select or deselect all points, press **9**.

5 - Press **Clear** after selecting points.

### System Test

Press **1** and then enter your passcode to conduct a system test.

Be sure to contact your alarm company before you begin.

— **Watch~Test** —

### Change Passcode

1 - Press **5**

If you hear the error tone your system doesn't have the Change Passcode feature.

2 - Enter your passcode.

The light showing your code number (1 to 8) turns on, and the **Part** light begins flashing.

3 - Enter a new passcode **with the same number of digits as your old code.**

If the error tone sounds, start over. Try a different new passcode.

4 - Enter your new passcode again.

The OK tone sounds and the system leaves passcode change mode.

If the error tone sounds, start over.

### Show Users

The Show User mode shows each user's code type on lights 1 to 8. User 1 is light 1 and so on.

1 - Press **6**  
to Show Code type

**Flash** – Owner

**Wink** – User

**On** – One-Time

**Off** – Disabled

2 - Press **Clear**  
to leave Show User

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### Keypad Lights

- On** - Lights when system is All or Part On.
- NoDelay** - Lights when the system is All or Part On without entry or exit delay.
- 1** Point lights show the status of each point.  
**to** On Steady - Point "On"
- 8** Wink - Point faulted. (Door or window open.)  
Flash - Alarm
- All** - Lights with the "On" light when the system is All On. When the system is off, "All" lights when all points are ready. (No doors or windows open.)
- Part** - Lights with the "On" light when the system is Part On. When the system is off, lights when "Part" points are ready.
- OK** - Wink  
See Check System  
Flash - See Alarm  
Silence-Reset

### Change Passcode

## **Glossary**

***Bypass*** - To selectively remove points from the security system temporarily.

***Entry Delay*** - The time you have to enter the building and turn your system off. The system emits a tone during entry delay.

The delay for your system is \_\_\_\_\_

***Exit Delay*** - The time you have to leave the building after you've turned your system on. The system emits a tone during exit delay.

The delay for your system is \_\_\_\_\_

***Faulted Point*** - A point that is not normal (a door or window is open).

***Flashing Light*** - A rapidly blinking light.

***No Delay*** - Turning the system on without entry or exit delay.

***Point*** - A detection device, or group of devices connected to your security system.

***Trouble*** - A service condition that needs to be corrected, such as a broken wire.

***Winking Light*** - A slowly blinking light.